CALL TO POWER II

C R A D L E T E C H T R E E

CALL TO POWER II

Construction

- **Construction** — **Stone Working**
- **Construction** — *+Slave Labor* — **Brick Making** ▲ Walls (D) ★ Pyramids (C)
- **Construction** — *+Applied Math* — **Architecture** ▲ Work Camp (P) ▲ Capitol (H) ⚒ Watch Tower (D) ❖ Laborer
- **Construction** — **Masonry** ▲ City Walls (D) ★ Temple of Zeus (H) ⚒ Fortifications (D) ⚒ Infrastructure (P)
- **Construction** — *+Ballistics* — **Ballista Towers** ▲ Ballista Tower (D)
- **Construction** — *+Aqueducts* — **Concrete** ▲ Arena (H)
- **Construction** — *+Geometry* — **Civic Engineering** ▲ Conscripted Labor (P) ★ Coliseum (H) ⚒ *Obelisk*
- **Construction** — *+Agricultural Rev* — **Mills** ▲ Mills (P)
- **Construction** — *+Banking* — **Mechanical Clock** ▲ City Clock (C)
- **Construction** — *+Printing Press* — **Machine Tools**
- **Construction** — *+Cannon Making* — **Flintlock** ❖ Infantryman
- **Construction** — *+Modern Metal.* — **Railroad** ▲ Food Silo (F) ⚒ Railroads
- **Construction** — *+Ind. Revolution* — **Oil Refining** ▲ Oil Refinery (P) ⚒ Drill Plat. (C) ❖ Submarine

Engineering

- **Engineering** — **Toolmaking** ❖ Spearman
- **Engineering** — *+Slave Labor* — **Mining** ⚒ Mines (P)
- **Engineering** — *+Trade* — **Copper Smelting** ▲ Forge (P) ❖ Slavemaster
- **Engineering** — *+Trade* — **Bronze Working** ❖ Hoplite
- **Warfare** — *+Philosophy* — **Barracks** ★ Spartan Philosophy ❖ Hypaspists
- **Engineering** — *+Alchemy* — **Iron Working** ❖ Legion ⚒ Mine Shaft (P)
- **Engineering** — *+Classical Ed* — **Gothic Architecture** ▲ Basilica (H)
- **Engineering** — **Perspective**
- **Engineering** — *+Age of Reason* — **Modern Metallurgy** ⚒ Advanced Mines (P)
- **Engineering** — *+Economics* — **Industrial Revolution** ▲ Factory (P) ❖ Ironclad ❖ Scientist
- **Engineering** — *+Chemistry* — **Explosives** ❖ Artillery
- **Engineering** — *+Internal Combustion* — **Mass Production** ⚒ Sonar Buoy (D) ❖ Destroyer ❖ Machine Gunner ❖ PT Boat
- **Engineering** — *+Nuclear Power* — **Robotics** ▲ Robotic Plant (P) ⚒ Auto Fisheries (F)
- **Engineering** — *+Digital Encryption* — **Nano Assembly** ⚒ Sea Tunnel ⚒ Undersea Base ❖ Sea Engineer
- **Engineering** — *+Technocracy* — **Nano Machines** ⚒ Sea Mines (P) ★ Nanite Def. (D)
- **Engineering** — *+Plasma Weaponry* — **Nano Warfare** ❖ Infector

Sea

- **Sea** — *+Toolmaking* — **Ship Building** ❖ Coracle
- **Sea** — *+Astronomy* — **Sails** ⚒ Net (F) ❖ Bireme
- **Sea** — *+Currency* — **Map Making** ⚒ Port (C) ★ Alexandria Lighthouse (C)
- **Sea** — *+Geometry* — **Hullmaking** ⚒ Advanced Nets (F) ❖ Heptireme
- **Sea** — *+Bureaucracy* — **Ocean Faring** ❖ Longship
- **Sea** — *+Dark Ages* — **Compass** ❖ Carrack
- **Sea** — *+Greek Fire* — **Astrolabe** ❖ Dromon
- **Sea** — *+Cannon Making* — **Chronometer** ★ East India Company (C) ❖ Galleon
- **Sea** — *+Economics* — **Naval Tactics** ▲ Battlements (D) ❖ Ship Of Line
- **Sea** — *+Explosives* — **Advanced Naval Tactics** ❖ Battleship
- **Flight** — *+Aerodynamics* — **Naval Aviation** ❖ Aircraft Carrier
- **Sea** — *+Modern Medicine* — **Fluid Breathing** ❖ Scout Sub
- **Sea** — *+Nano Assembly* — **Ultra Pres. Mach.** ⚒ Advanced Sea Mines (P) ❖ Crawler

Flight

- **Flight** — *+Toolmaking* — **Projectile Weapons** ❖ Slinger
- **Flight** — *+Bronze Working* — **Archery** ❖ Archer
- **Flight** — *+Barracks* — **Composite Bow** ❖ Composite Archer
- **Flight** — *+Geometry* — **Siege Weapons** ❖ Catapult
- **Flight** — *+Feudalism* — **Crossbow** ❖ Crossbowman
- **Flight** — *+Classical Ed* — **Greek Fire** ❖ Trebuchet
- **Flight** — *+Trade Guilds* — **Gunpowder** ❖ Arquebusier
- **Flight** — *+Machine Tools* — **Cannon Making** ❖ Cannon
- **Flight** — *+Mass Production* — **Aerodynamics** ▲ Airport (C) ⚒ Airbase (D) ❖ Fighter
- **Flight** — *+Corporation* — **Vertical Flight** ❖ Cargo Helicopter
- **Flight** — *+Modern Metal* — **Jet Propulsion** ❖ Bomber
- **Flight** — *+Corp. Republic* — **Supersonic Flight** ❖ Interceptor
- **Flight** — *+Conservation* — **Advanced Composites** ❖ Stealth Bomber ❖ Stealth Fighter
- **Flight** — *+Fuel Cells* — **Space Flight** ▲ Orbital Lab (S) ❖ Space Plane

Warfare

- **Warfare** — *+Agriculture* — **Domestication** ⚒ Pasture (F)
- **Warfare** — *+Projectile Weapons* — **Horse Riding** ❖ Javelin Cavalry
- **Warfare** — *+Wheel* — **Chariots** ❖ Chariot
- **Warfare** — *+Archery* — **Mobile Tactics** ❖ Horse Archer
- **Warfare** — *+Barracks* — **Horse Armor** ❖ Horseman
- **Warfare** — *+Tribunal Empire* — **Stirrup** ❖ Cataphract
- **Warfare** — *+Feudalism* — **Chivalry** ❖ Knight
- **Warfare** — *+Flintlock* — **Cavalry Tactics** ❖ Cavalry
- **Government** — *+Nationalism* — **Fascism** ❖ Fascist
- **Warfare** — *+Internal Combust.* — **Tank Warfare** ❖ Tank
- **Warfare** — *+Naval Aviation* — **Advanced Infantry Tactics** ❖ Marine ❖ Paratrooper
- **Physical Science** — *+Chaos Theory* — **Unified Physics** ▲ Forcefield (D) ★ National Shield (D)
- **Warfare** — *+Fusion* — **Plasma Weaponry** ❖ Plasma Destroyer ❖ Leviathan

Economics

- **Economics** — *+Toolmaking* — **Pottery** ▲ Bazaar (C)
- **Economics** — *+Wheel* — **Trade** ❖ Caravan
- **Economics** — *+Copper Smelting* — **Currency** ▲ Agora (C) ⚒ Trading Post (C)
- **Government** — *+City State* — **Oligarchy** ❖ Elephant Warrior ⚒ Capitalization (G)
- **Economics** — *+Jurisprudence* — **Bureaucracy** ▲ Marketplace (C) ▲ Silo (F) ★ Appian Way (H) ★ Pax Romana
- **Government** — *+Ethics* — **Tribunal Empire** ❖ Settler ★ Hadrian's Wall (D)
- **Society** — *+Christianity* — **Dark Ages** ❖ Man at Arms
- **Economics** — *+Mills* — **Banking** ▲ Bank (C) ★ Silk Road (P) ❖ Pikeman
- **Economics** — *+Astrolabe* — **Trade Guilds** ▲ Craft Guild (P) ❖ Merchant Trader ❖ Merchant
- **Economics** — *+Democracy* — **Economics** ▲ Brokerage (C) ★ London Ex. (C)
- **Government** — *+Industrial Rev.* — **Communism** ❖ Revolutionary
- **Economics** — *+Electricity* — **Mass Media** ▲ Television (C) ⚒ Outlet Mall (C) ❖ Televangelist
- **Economics** — *+Mass Production* — **Corporation** ★ Empire State (G) ❖ Corporate Branch
- **Economics** — *+Corp. Republic* — **Global Economics** ❖ Freight Transport ★ Hollywood (C)
- **Economics** — *+Global Comm.* — **Digital Encryption** ▲ Global E-Bank (C) ★ Data Haven (G)
- **Government** — *+Neural Interface* — **Virtual Democracy** ★ Egalitarian Act (H)
- **Government** — *+Nano Assembly* — **Ecotopia** ★ Central Matter Decompiler (P) ❖ Ecoterrorist
- **Physical Science** — *+Nano Machines* — **Gaia Theory** ★ Eden Project (D) ❖ Eco Ranger
- **Environment** — *+Smart Materials* — **Gaia Controller**
- **Victory IV** — ▲ *Gaia Cont. Core* ▲ *Gaia Power Satellite* ★ *Solaris Project* ⚒ *Obelisk*

Science

- **Physical Science** — *Religion* — **Astronomy** ▲ Ziggurat (S) ★ Stonehenge (F)
- **Physical Science** — **Applied Math**
- **Physical Science** — *+Philosophy* — **Cosmology** ▲ Academy (S) ★ Aristotle Lyceam (S)
- **Physical Science** — *+Ballistics* — **Alchemy** ❖ Trireme
- **Physical Science** — *+Iron Working* — **Geometry**
- **Physical Science** — *+Theology* — **Classical Education** ▲ University (S) ❖ Abolitionist
- **Government** — *+Islam* — **Caliphate** ❖ Janissary
- **Physical Science** — *+Astrolabe* — **Optics** ★ Galileo's Telescope (S)
- **Physical Science** — *+Alchemy* — **Chemistry**
- **Physical Science** — *+Age of Reason* — **Physics** ★ Newton's Theories (S)
- **Physical Science** — *+Computer* — **Quantum Physics** ★ Manhattan Project (S)

Society

- **Society** — **Religion** ▲ Shrine (H)
- **Society** — *+Stone Working* — **Slave Labor** ❖ Slaver
- **Society** — *+Ceremonial Burial* — **Monotheism** ★ Temple of Solomon (H) ❖ Prophet
- **Society** — *+Writing* — **Drama** ▲ Theatre (H) ★ Olympics (D)
- **Society** — *+City State* — **Philosophy**
- **Government** — **Republic** ❖ Spy ❖ Pezheteroi
- **Society** — *+Jurisprudence* — **Ethics** ▲ Forum (E)
- **Society** — *+Monotheism* — **Christianity** ▲ Monastery (S) ★ Resurrection (H) ⚒ Cleric
- **Government** — *+Dark Ages* — **Theology** ▲ Theocracy ★ Hagia Sophia (H) ❖ Teuton Knight
- **Society** — **Islam** ▲ Mosque (H) ★ Mecca (S)
- **Society** — *+Perspective* — **Renaissance**
- **Society** — *+Chivalry* — **Vernacular Prose** ★ Shakespeare Theatre (H)
- **Society** — *+Nationalism* — **Age of Reason** ★ Emancipation Proclaimation(P)
- **Society** — *+Modern Metallurgy* — **Adv. Urban Planning** ⚒ Mega Mines ❖ Urban Planner
- **Society** — *+Adv. Composites* — **Arcologies** ▲ Arcologies (G)
- **Society** — *+Robotics* — **AI Surveillance** ▲ Security Monitor (E) ❖ Spy Plane

Environment

- **Environment** — **Agriculture** ❖ Warrior ❖ Farmer
- **Environment** — *+Astronomy* — **Water Lifts** ⚒ Farms (F)
- **Environment** — *+Brick Making* — **Granaries** ▲ Granary (F)
- **Environment** — *+Masonry* — **Aqueducts** ▲ Aqueduct (F) ★ Hanging Gardens (F) ⚒ Latifundia (F)
- **Victory I** — ▲ *Arena* ▲ *Forum* ★ *Pax Romana* ⚒ *Obelisk*
- **Environment** — *+Dark Ages* — **Agricultural Revolution** ⚒ Adv. Farms (F)
- **Energy** — *+Oil Refining* — **Internal Combustion** ❖ Troop Ship
- **Environment** — *+Internal Comb.* — **Mass Transit** ▲ Public Transport. (G)
- **Environment** — *+Global Economics* — **Conservation** ▲ Recy. Plant (H) ⚒ Nature Preserve (G)
- **Energy** — *+Quantum Physics* — **Fuel Cells** ▲ Eco-Transit (H)
- **Medicine** — *+Gene Therapy* — **Cybernetics** ❖ War Walker
- **Engineering** — *+NanoWarfare* — **Smart Materials** ⚒ Mega Sea Mines ❖ Dreadnaught

Energy

- **Energy** — *+Toolmaking* — **Wheel** ⚒ Roads
- **Energy** — *+Composite Bow* — **Ballistics** ❖ Belfroi
- **Energy** — *+Industrial Rev.* — **Electricity** ▲ Movie Palace (H) ⚒ Listening Post (D)
- **Energy** — *+Naval Aviation* — **Radar** ▲ Flak Tower (D) ⚒ Radar Stat. (D) ❖ Mobile SAM
- **Energy** — *+Corp. Republic* — **Computer** ▲ Computer Center (S)
- **Victory III** — ▲ *Command Center* ▲ *Think Tank* ★ *Icarus Project* ⚒ *Satellite Relay Station*
- **Flight** — *+Radar* — **Guided Weapons** ❖ Cruise Missile
- **Energy** — *+Quantum Physics* — **Nuclear Power** ★ Nuclear Plant (P) ★ Internet (S) ❖ Nuclear Sub ❖ Nuke
- **Energy** — *+Adv. Composites* — **Superconductor** ⚒ Magleys ★ Field Dynamics Lab (S)
- **Energy** — *+Genetics* — **Neural Interface** ▲ VR Amusement Park (H) ❖ Cyber Ninja
- **Medicine** — *+Digital Encryption* — **Neural Reprogramming** ▲ Behavior Mod. Center (E)

Medicine

- **Medicine** — *+Religion* — **Ceremonial Burial**
- **Medicine** — *+Granaries* — **Herbalism** ▲ Apothecary (G) ★ Valley of the Kings (G)
- **Medicine** — *+Philosophy* — **Hippocratic School** ▲ Physician (G)
- **Medicine** — *+Concrete* — **Plumbing** ▲ Bath House (G)
- **Medicine** — *+Chemistry/Ind. Rev.* — **Pharmaceuticals** ▲ Drugstore (G) ★ Penicillin (F)
- **Medicine** — *+Corporation* — **Modern Medicine** ▲ Hospital (G)
- **Medicine** — *+Robotics* — **Genetics** ▲ Hydro Dome (E) ★ Genome (P) ❖ Morey Striker
- **Medicine** — *+Chaos Theory* — **Gene Therapy** ★ World Peace Center (H) ❖ Empath Diplo
- **Medicine** — *+Digital Encryption* — **Human Cloning** ▲ Incubation Center (G)
- **Medicine** — *+Gene Therapy* — **Genetic Tailoring** ❖ Kracken
- **Medicine** — *+Cybernetics* — **Life Extension** ▲ Body Exchange (G)

Government

- **Society** — **Writing**
- **Government** — *+Religion* — **Dynasty** ❖ Diplomat
- **Society** — *+Monotheism* — **Jurisprudence** ▲ Courthouse (E) ★ Code of Hammurabi (E)
- **Government** — *+Trade* — **City State**
- **Government** — *+Iron Working* — **Dictatorship** ❖ Praetorians
- **Society** — *+Dark Ages* — **Feudalism** ▲ Castle (E)
- **Government** — *+Theology* — **Monarchy**
- **Society** — *+Classical Ed* — **Printing Press** ▲ Pub. House (S) ★ Gutenberg's Bible (H)
- **Society** — *+Renaissance* — **Nationalism**
- **Victory II** — ▲ *Governorship* ▲ *Monufactory* ★ *Voyage of Magellan* ⚒ *Colony*
- **Government** — *+Age of Reason* — **Democracy**
- **Society** — *+Mass Media* — **Criminal Code** ⚒ Correctional Facility (E) ★ Zero Crime (E) ❖ Lawyer
- **Government** — *+Corporation* — **Corporate Republic**
- **Warfare** — *+Supersonic Flight* — **Global Defense** ★ The Agency (D)
- **Economics** — *+Nuclear Power* — **Global Communications** ★ Globesat (D) ❖ Anti-Ballistic Missile
- **Government** — *+Robotics* — **Technocracy**
- **Physical Science** — *+Computer* — **Chaos Theory** ❖ Hover Infantry
- **Energy** — *+Nano Assembly* — **Fusion** ▲ Fusion Plant (P) ❖ Fusion Tank