

	Name	Food	Timber	Metal	Wealth	Knowledge	Wonder Points	Benefits
Classical	Pyramids	200	200				1	<ul style="list-style-type: none"> Increases your Commerce Limit for Food and Wealth by +50. Increases your City Limit by +1. Improves your Food gather rate by 20%.
	Colossus		200		200		1	<ul style="list-style-type: none"> Increases your Wealth rate by 30%. Increases your Population Limit by +50. Increases your Commerce Limit for Wealth and Timber by +50.
Medieval	Terra Cotta Army	300			300		2	<ul style="list-style-type: none"> Creates a free foot unit every 30 seconds (plus ½ second(s) for every infantry unit you control).
	Colosseum (<i>sic</i>)		300	300			2	<ul style="list-style-type: none"> Increases your National Borders by +3. Attrition to enemy units in your territory increased by +50%. Forts and Towers are 20% cheaper.
Gunpowder	Temple of Tikal	400	400				2	<ul style="list-style-type: none"> Increases your Timber gather rate by +50%. Raises your Commerce Cap for Timber by +100. Increases Temple effects (on National Borders, Hit Points, and Attack Range) by 50%.
	Porcelain Tower			400	400		2	<ul style="list-style-type: none"> You create ships 50% faster. Increases your income from rare resources (in your territory) and Markets by 200%. You receive the bonus ability of all rare resources in your territory, even if you don't have a Merchant there.
Enlightenment	Angkor Wat		500		500		3	<ul style="list-style-type: none"> Increases your Metal gather rate by 50%. Raises your Commerce Limit for Metal by 100. Cost of Barracks, Stable, and Dock units reduced by 25%.
	Versailles	500		500			3	<ul style="list-style-type: none"> Reduces the non-Knowledge costs of research by 50%. Your Supply Wagons can heal your troops (and French Supply Wagons heal at double normal rate). Siege, Artillery, and Supply units move 25% faster.
Industrial	Statue of Liberty	600			600		4	<ul style="list-style-type: none"> You receive all ground unit and Airbase upgrades for free. Reduces attrition damage inflicted on your units in an enemy territory by 100%. Reduces the cost of Bombers and air defense buildings by 33%.
	Kremlin	600		600			4	<ul style="list-style-type: none"> Raises your Commerce Limit for Food, Timber, and Metal by +200. Increases the attrition damage inflicted on unsupplied enemy units in your territory by 100%. Spies are created instantly. Gain the use of an extra Spy unit which does not count against your population limit and is rebuilt for free whenever it is killed.
Modern	Taj Mahal		700		700		6	<ul style="list-style-type: none"> Increases all your building hit points by 100%. Your Wealth income increased by 100%. Raises your Commerce Limit for Wealth by +300.
	Eiffel Tower		700	700			6	<ul style="list-style-type: none"> Increases your Oil income by 100%. Raises your Commerce Limit for Oil by 200. Increases your National Borders by +6.
Information	Supercollider	800				800	8	<ul style="list-style-type: none"> The cost to buy goods at the market is never higher than 125 Wealth; the price to sell is never lower than 50 Wealth. Technologies can be researched instantaneously.
	Space Program				800	800	8	<ul style="list-style-type: none"> You can see the location of all units, buildings, and terrain on the map. You create aircraft and missiles 100% faster and 50% cheaper. You are immune to the effects of a Nuclear Embargo.

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