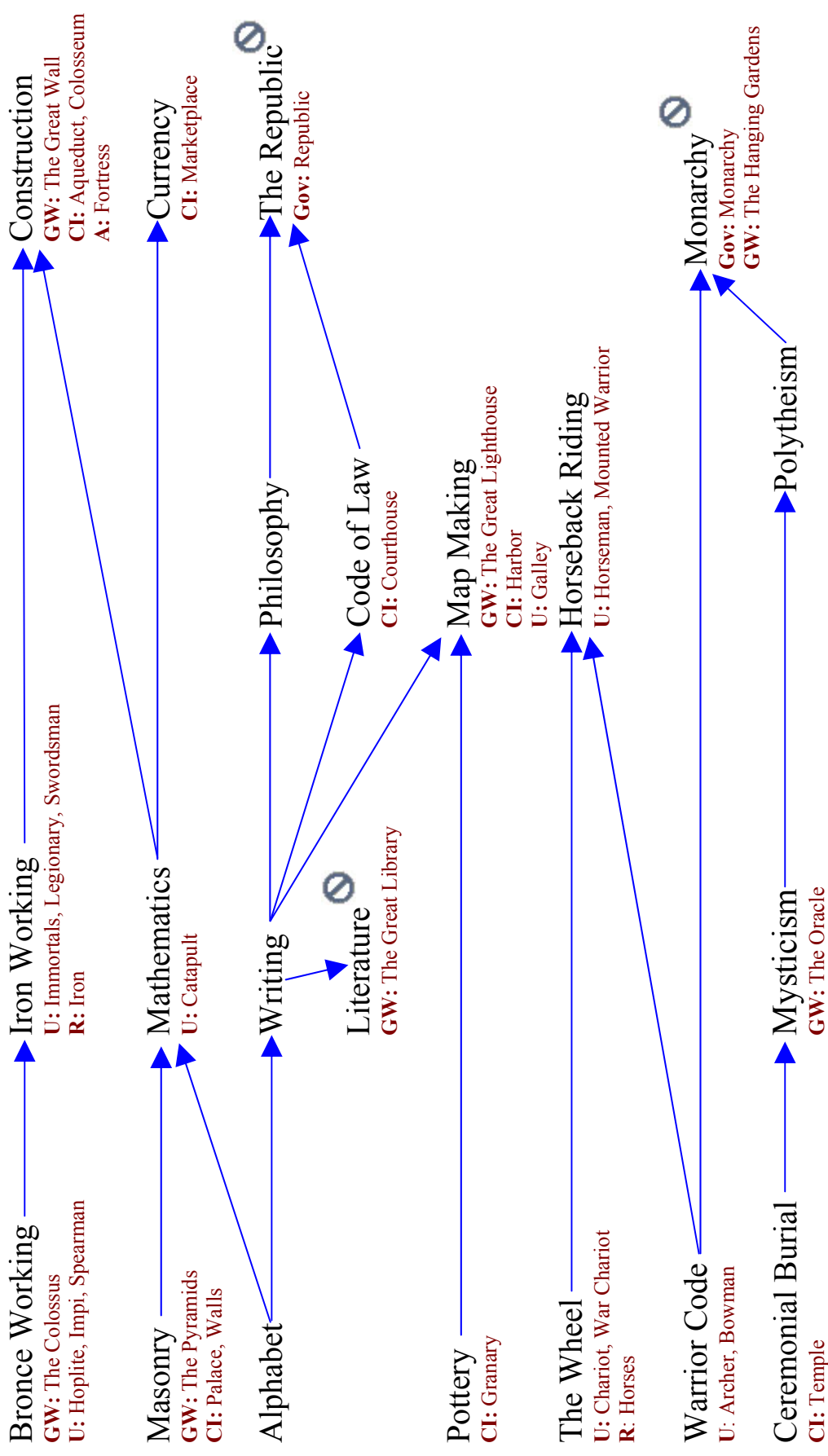


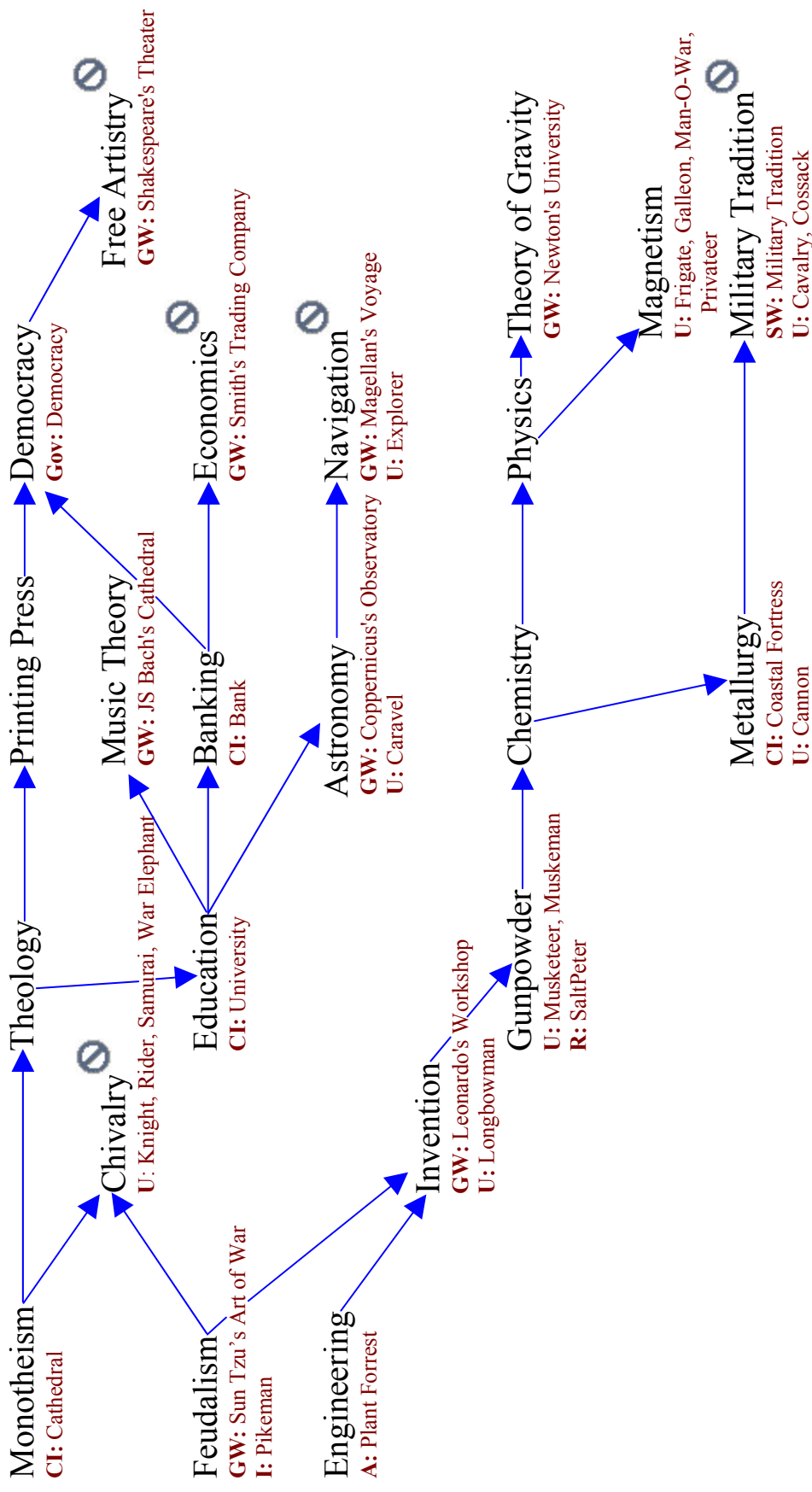
ANCIENT TIMES



GW: Great Wonders SW: Small Wonder U: Units CI: City Improvement R: Resources Gov: Government A: Action

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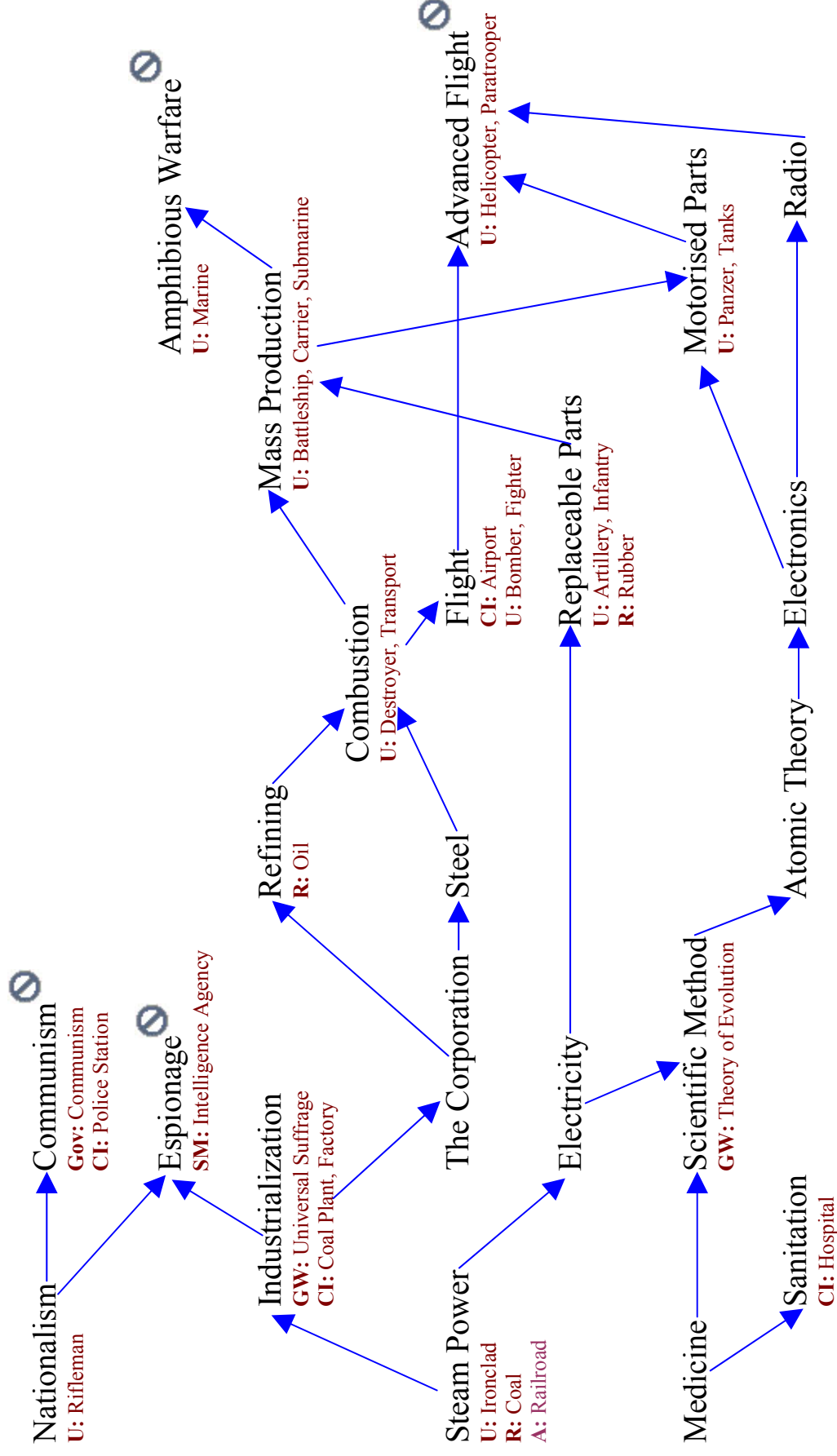
MIDDLE AGES



GW: Great Wonders **SW:** Small Wonder **U:** Units **CI:** City Improvement **R:** Resources **Gov:** Government **A:** Action

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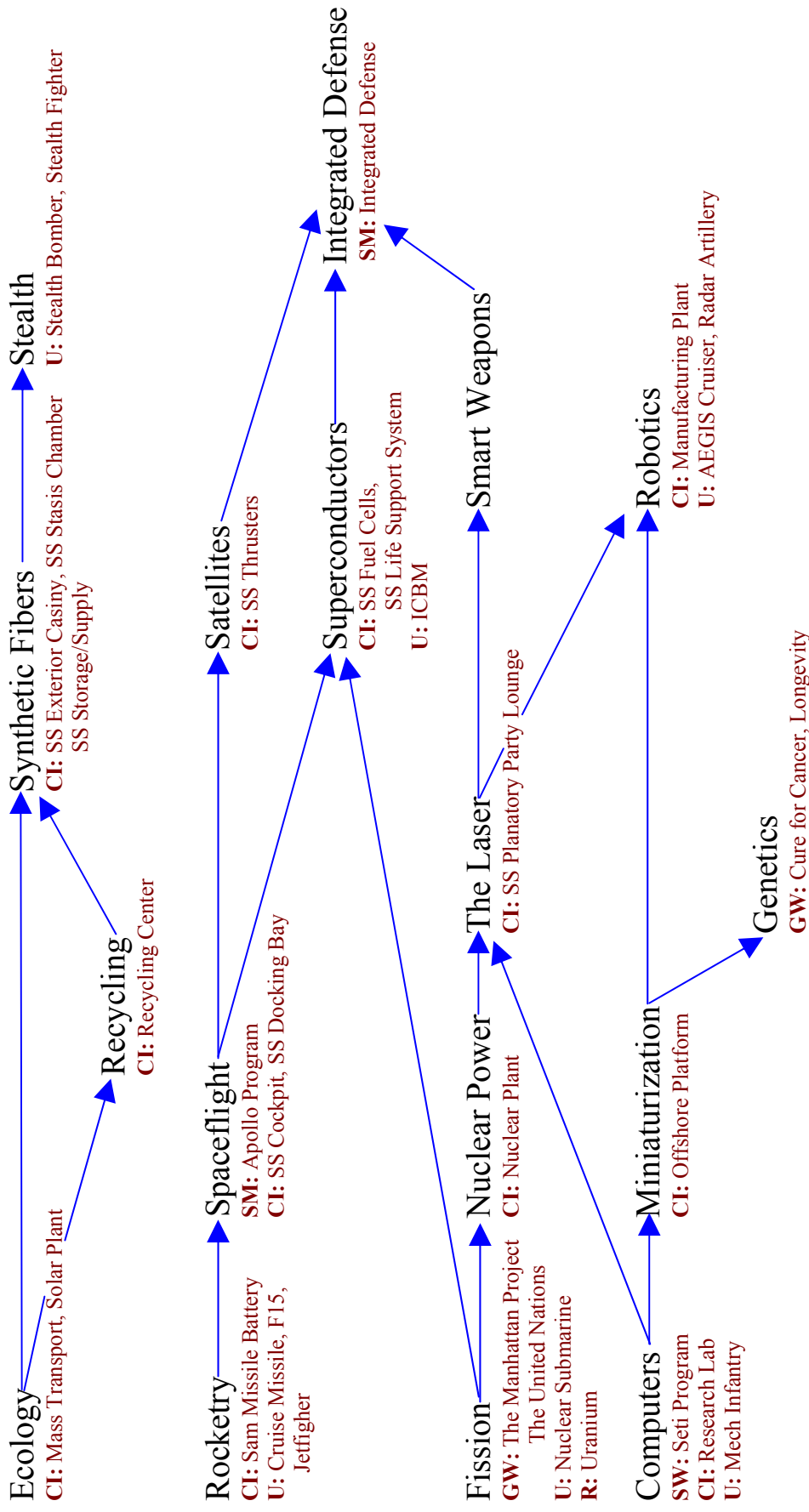
Industrial Ages



GW: Great Wonders **SW:** Small Wonder **U:** Units **CI:** City Improvement **R:** Resources **Gov:** Government **A:** Action

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modern TIMES



GW: Great Wonders **SW:** Small Wonder **U:** Units **CI:** City Improvement **R:** Resources **Gov:** Government **A:** Action

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